Game Design Document

Lunas: Probing the Luxated Naseberry

Project

0.1 ALPHA

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# About

## Game Identity

Puzzle Adventure game featuring Filipino culture where a researcher probes an island lost in time for the luxated naseberry.

## Design Pillars

* Mythical Creatures
* Traditional Games
* Ethnic Tribes

## Features

* 3D
* 2D
* Puzzles
* Traditional Filipino games

# Game Background

## Quick Overview

## Story

It tells the account of a researcher who is too immersed on their research and doesn't believe in mythical creatures and doesn't know any traditional Filipino games, With the researcher starting to lose hope that their research bear fruit, they stumble upon a map that shows an island untracked by every map they own. They meet another researcher named Lakus persuades him to go that island insisting that they don’t have anything to lose for trying. After some convincing, the researcher along with Lakus started sailing to the unknown island in hope of finding the cure the "LUNAS" for the unknown disease, little they know that they were going to face many challenges there. As the story progress, the researcher will receive different amulets and blessings that will help them on their expedition. They’ll also meet different mythical creatures that might hinder or help them on their adventure and interact with the natives on that island that will teach you many things.

## Characters

### Humans

#### The Researcher



Doesn’t believe in the mythical creature, supernatural, and has no idea about any traditional Filipino games.

#### Lakus

A companion of the MC(Researcher) in the island.

#### Island tribesmen

Native people who live in the mysterious island.

#### Hukloban

She had the power to change herself into any form she desired.

#### Mangagaway

She’s a healer/killer, it can expand or short the lifespan using her enchanted staff.

#### Mankukulam

Whose duty was to emit fire at night, especially when the night was dark and the weather was not good.

#### Mansisilat

She was sometimes known as the goddess of broken homes. She was said to be restless and mad whenever there was a happy home within sight. And when she was determined to destroy every such happy home, she would disguise as a woman healer or an old beggar, enter the dwelling of her unsuspecting victims, and then proceed with her diabolical aims.

### Creatures

#### Siyokoy

A friendly sea mythical creature that will the MC and Lakus will meet in the journey.

#### Kapre

A tree giant who speaks for the trees. Loves smoking.

#### Tikbalang

A being of human physique. Can be recognized with its horse head and hooves.

#### Bacunaua

### Deities

#### Amanikable

Originally a god and worshipped as the god of Hunters. he has become associated as the ill-tempered god of the sea, replacing Aman Sinaya among of the first-generation gods (aside from Bathala), he was never married after his love was spurned by a beautiful mortal maiden, Maganda. In frustration, he swore vengeance against the humans by sending turbulent waves and horrible tempests in order to wreck boats and to drown men.

#### Anagolay

Goddess of lost things

#### Aniton Tabu

God of rain and wind

#### Apolaki

God of sun and the chief patron of warriors

#### Dumakula

God of hunting and strong.

#### Sitan

The god of the lower world, a leader of the evil of the ancient hell.

# Game Mechanics

## Environment

### Regions

#### Rangga Island

#### Gatik Island

### Items

Physical manifestations of their bearer’s resolve. Grants the player blessings.

* Active Items – requires the player to equip the item to be able to use the blessing it provides.
* Passive Items – blessing is immediately activated upon obtaining the item.

#### Banana Blossom Bead

[Image][Description]

#### Bark of the forsaken

[Image][Description]

#### Black Pearl

[Image][Description]

#### Enchanted stone

[Image][Description]

#### Golden mane

[Image][Description]

#### Heaven's floret

[Image][Description]

#### Hive of fireflies

[Image][Description]

#### Jackfruit Charm

[Image][Description]

#### Kindled Tobacco

[Image][Description]

#### Lemongrass Flower

[Image][Description]

#### Luxated Naseberry

[Image][Description]

#### Maleficent staff

[Image][Description]

#### Mermaid's scale

[Image][Description]

#### Mysterious toy

[Image][Description]

#### Native's twig

[Image][Description]

#### Obelisk of the shaken

[Image][Description]

#### Snake Gem

[Image][Description]

#### Stingray's tail

[Image][Description]

#### Wild boar Fangs

[Image][Description]

#### Wishing star's wonder

[Image][Description]

## Gameplay

### Blessings

Offers new skills for the player to utilize. These help the player overcome challenges and puzzles that the player may come in contact with while they’re in the islands of Ranggagatik.

#### Blessing of Speech

Allows the player to understand its surroundings.

1. The player will now be able to understand the ethnic settlers and basic creatures.
2. The player is granted the authority to converse with deities.

#### *[More coming soon]*

### Curses

A special skill of 4 agents in the story. These curses can bring harm to the player in the journey

#### *[TBA][may subject to change]*